

Recap: SSSP: Dijkstra (weighted, non-negative weights)

Dijkstra(G, w, s):

1. For each $v \in V$: $\text{dist}(v) = \infty$ Runtime: $\Theta(|E| + |V| \log |V|)$
w/ Fib. Heap
2. $\text{parent}(v) = \perp$
3. $\text{dist}(s) = 0$
4. For each $v \in V$:
5. $\text{PQ.Push}(v, \text{dist}(v))$ // Add v w/ $\text{dist}(v)$
6. While $\text{!PQ.IsEmpty}()$: as the key
7. $u = \text{PQ.ExtractMin}()$
8. For $v \in \text{Adj}[u]$:
9. If $\text{dist}(v) > \text{dist}(u) + w(u, v)$:
10. $\text{dist}(v) = \text{dist}(u) + w(u, v)$
11. $\text{parent}(v) = u$
12. $\text{PQ.DecreaseKey}(v, \text{dist}(v))$

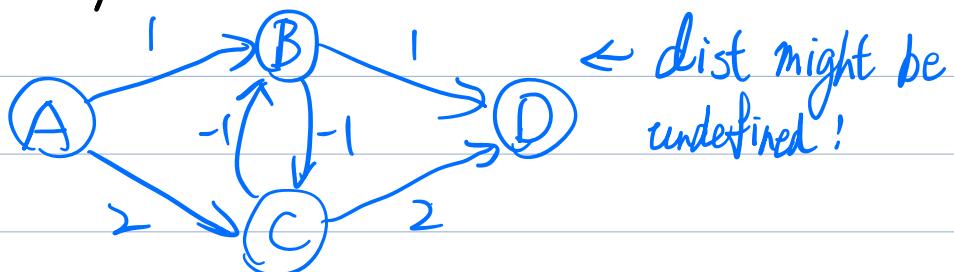
1. All Pairs Shortest Paths (APSP)

Instead of starting from a single source, want shortest paths between all pairs of vertices $u, v \in V$.

If weights are non-negative, we can run Dijkstra from each $u \in V$. Runtime is $\Theta(|V|^2 \log |V| + |V| \cdot |E|)$.

If weights are negative, we need to use Bellman-Ford instead, and the runtime becomes much worse $\Theta(|V|^2 \cdot |E|)$. We will improve this to $\Theta(|V|^3)$ using the Floyd-Warshall algorithm. (See textbook for Johnson's alg., achieving the better $\Theta(|V|^2 \log |V| + |V| \cdot |E|)$)

Remark: We allow negative weights, but assume no negative cycles.



⇒ Shortest paths are simple, and in particular have at most $|V|-1$ edges.

We assume input given as adj. matrix. So for $u, v \in V$,

$$w(u, v) = \begin{cases} 0 & \text{if } u = v \\ \text{weight of } (u, v) & \text{if } u \neq v \text{ and } (u, v) \in E \\ \infty & \text{if } u \neq v \text{ and } (u, v) \notin E \end{cases}$$

Use DP!

Attempt #1:

Subproblems: For $u, v \in V$, the cost of shortest path from u to v using at most k edges.

Guess: next to last vertex



Recurrence:

$$DP(u, v, 1) = w(u, v)$$

$$DP(u, v, k) = \min_{y \in V} (DP(u, y, k-1) + w(y, v))$$

$DP(u, v, M-1)$ yields the final output for a given (u, v) pair.

Runtime:

$$\Theta(|V|^3) \text{ subproblems. } \Theta(|V|) \text{ time/subp.}$$
$$\Rightarrow \Theta(|V|^4) \text{ runtime}$$

Attempt #2:

Guess middle vertex



Recurrence:

$$DP(u, v, 1) = w(u, v)$$

$$DP(u, v, k) = \min_{y \in V} (DP(u, y, k/2) + DP(y, v, k/2))$$

Runtime:

$$\Theta(|V|^2 \log |V|) \text{ subp.} \cdot \Theta(|V|) \text{ time/subp.}$$
$$\Rightarrow \Theta(|V|^3 \log |V|) \text{ runtime}$$

Floyd-Warshall Algorithm:

Label the vertices $V = \{1, 2, \dots, |V|\}$.

Subproblems: $\forall u, v \in V, k \in \{0, 1, 2, \dots, |V|\}$,

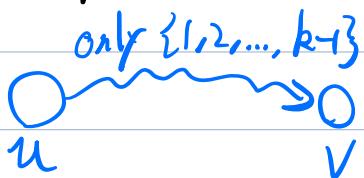
$DP(u, v, k)$ gives the min cost of paths from u to v that only use vertices from $\{1, 2, \dots, k\}$ as intermediate nodes.

Recurrence:

$$DP(u, v, 0) = w(u, v)$$

$$DP(u, v, k) = \min(DP(u, v, k-1), DP(u, k, k-1) + DP(k, v, k-1))$$

Only two possible cases:



Final output is $DP(u, v, |V|)$ for all u, v .

Runtime: $\Theta(|V|^3)$ subp. $\cdot \Theta(1)$ time/subp.
 $\Rightarrow \Theta(|V|^3)$ runtime!